



The Central Wisconsin Ice Racing Association (C.W.I.R.A) is excited to kick off our 50<sup>th</sup> season of "Ice Racing Fever", providing entertainment and enjoyment for all ages. We look forward to seeing everyone on the ice this winter.

Please note, by signing up for CWIRA events, you are acknowledging that you have read and agree to all information covered in this rulebook.

### **2023 OFFICER TEAM**

**President:** Megan Funk

**Vice President:** Jake Dick

**Treasurer:** Jeremy Flees

**Sponsorship Chairs:** Colin Wilcott & Dan McGiveron

**Tech Director:** Dave Dick

#### **Rubber Quad Representatives**

Mike Przybylski

Ian Arneson

#### **Studded Quad Representatives**

Mike Mueller

Dawson Dick

#### **Studded Bike Representatives**

Cody Funk

Jake Dick

#### **Youth Representatives**

Dave Dick

Steve Bezemek

#### **UTV Representative**

Zachary Schroeder

## 2024 Running Order

1. G.P. Outlaw Rubber
  2. G.P. Pro Motorcycle
  3. G.P. Pro Studded Quad
  4. G.P. Amateur Studded Quad
  5. G.P. Amateur Motorcycle
  6. PeeWee A Quad
  7. PeeWee Motorcycle
  8. Junior Motorcycle
  9. PeeWee B Quad
  10. Outlaw PeeWee Rubber Quad
  11. Open Pro Studded Quad
  12. Open Studded UTV
  13. Outlaw Pro Rubber ATV
  14. Open Pro Motorcycle
  15. Junior Rubber -Knobby Tire Quad
  16. Open Amateur Motorcycle
  17. Pro/Am Studded Quad
  18. C Modified Rubber ATV
  19. Pro Vet/Amateur Vet Motorcycle
  20. Pro/Am Modified Rubber ATV
  21. Pro/Am Motorcycle
  22. Outlaw PeeWee Studded Quad
  23. C Stock Rubber ATV
  24. C Studded Quad
  25. Open C Motorcycle
  26. Pro/Am Stock Rubber ATV
  27. Pro/Am Studded Studded Quad
  28. Junior Rubber -Open Tire Quad
  29. Open A Motorcycle
  30. B Studded Quad
  31. A Rubber Quad
  32. Open B Motorcycle
  33. Old Skool Quad
  34. Junior Studded Quad
  35. B Rubber ATV
  36. 250 Amatuer Motorcycle
  37. Sportsmen Studded UTV
- \*\*Consi Races to follow\*\***

\*Running order is subject to change based on track conditions, safety concerns and timing. Please check the board daily at each event for the heat and main event running order\*

## **2024 Schedule of Events**

**January 6<sup>th</sup> – The Lure (Non-Points)**

Food: Lure Bar & Grill

[Lake Petenwell \(The Lure Bar & Grill\)](#)

**January 7<sup>th</sup> – The Lure (Season Opener)**

Food: Lure Bar & Grill

[Lake Petenwell \(The Lure Bar & Grill\)](#)

**January 14<sup>th</sup> – The Lure**

Food: Lure Bar & Grill

[Lake Petenwell \(The Lure Bar & Grill\)](#)

**January 21<sup>st</sup> – All Motor Performance**

Food: Neillsville Lions

[Lake Arbutus](#)

**January 28<sup>th</sup> – Alec Muth Memorial Race**

Food:

[Lake Arbutus](#)

**February 4<sup>th</sup> – Weyauwega/Manawa**

Food:

Location

**February 11<sup>th</sup> – Falke Race**

Food: ATV Club

[Blue Top Resort](#)

**February 18<sup>th</sup> – WI State Championship**

Food: Robus Family

[Lake Dexter](#)

**February 25<sup>th</sup> – TBD**

## **Race Day Schedule**

Sign-Up

8:00 a.m. – 10:00 a.m.

G.P. Practice

8:45 a.m. – 9:00 a.m.

UTV Practice

9:00 a.m. – 9:15 a.m.

Open Practice

9:15 a.m. – 10:00 a.m.

Pee Wee Practice

10:00 a.m. – 10:15 a.m.

Riders Meeting- Racing to Follow  
10:30 a.m.

# CENTRAL WISCONSIN ICE RACING ASSOCIATION RULES 2024

## Sign-Up Information

**RULE 1:** Entry fees will be \$20 for Peewee, Junior and "C" classes. Entry fees will be \$25 for Amateur and "B" classes. Pro/Am, Open and Pro classes are \$30. Five dollars from each entry fee will go into a CWIRA fund used for season championship awards.

**RULE 2:** No entry fees will be returned after the first heat race is started.

**RULE 3:** Any individual arriving to a race after 10:00 am will be charged a one-day \$20.00 fee for late sign-up

**RULE 4:** Non-CWIRA members must purchase a \$15.00/event non-membership pass. One-day non-membership fees do **NOT** count towards a \$60.00 membership fee.

**RULE 5:** Number plates must be visible to score keepers or a racer will not be scored for an event or receive points.

Pee Wee classes:

minimum of 6" tall, black numbers on a white background

All other classes:

Minimum of 8" tall, black numbers on a white background  
All number plates are limited to 2 digits.

ATV's must display 3 plates, hung vertically:

1. On front of machine
2. On rear of machine
3. On left hand side of machine and be clearly visible while rider is seated.

Motorcycles must display 3 plates:

1. On front of machine
2. On left side of machine
3. On right side of machine

**RULE 6:** Heat race starting position will be determined by a computer, in the event of technical difficulties, clothespins will be drawn.

**RULE 7:** If a rider wants to enter in more than one class, they must pay an entry fee in each class.

**RULE 8:** "Pro" classed riders are eligible to race in a separate category novice class. For this purpose, the categories are: Rubber ATV, Studded ATV, and Studded Motorcycles.

**RULE 9:** Any racer wishing to compete in a higher level of competition may do so one time per race season, with CWIRA officials permission. A racer may still compete in their same competition classes for the day. CWIRA officials reserve the right to move any individual up or down in competition.

## **Racer/Spectator(s) Code of Conduct**

**RULE 1:** Any racer caught or suspected of using illegal drugs or alcohol while racing will be disqualified. CWIRA reserves the right to do mandatory breathalyzer checks at random for any class before or after practice, heat races, consolation races or main events. Refusal to be checked or a blood alcohol content greater than .025 will disqualify racer. For a first offense, the racer will be disqualified for that day only. If it is their second offense, they will be banned for the rest of the season and lose all points.

**RULE 2:** Pit racing will not be allowed at any events. Pit racing is defined as any machine going faster than walking speed in the presence of people. Machines must remain at walking speed when within 50' of buildings/people/vehicles. A first offense will result in a verbal warning, second offenses can lead to disqualification from events with no reimbursement, or penalty at the boards discretion.

**RULE 3:** An individual not signed-up for competition is not permitted to practice. A 1<sup>st</sup> offense if the individual is a member will result in a verbal warning, a 2<sup>nd</sup> (If crew member is on machine, racer(s) of crew will be disqualified for the day.

**RULE 4:** Prior to practice on race day, no individual(s) are allowed on the race surface(s), unless authorized.

**RULE 5:** Racers and/or pit-crew are not allowed to shovel and/or sweep the starting line in any way prior to a race.

**RULE 6:** All violations, disqualifications and conduct will be handled by the CWIRA officers present on the day of the complaint. CWIRA officials can act on any issue(s) at any time. All decisions made on race day are final.

**RULE 7:** Any unauthorized person(s) in the "Hot Zone", in front of the spectator fence, staging area, or line/bungee area are subject to removal from a CWIRA sanctioned event or disqualification of racer(s) from competition. Only one verbal warning will be given.

**RULE 8:** Any person(s) entering a CWIRA event are responsible to pay a promoter gate fee

**RULE 9:** CWIRA officials reserve the right to black flag or remove any racer from events if racer conduct is severely unsafe.

**RULE 10:** CWIRA officials reserve the right to reprimand any individual in attendance at a CWIRA event if machine speed is not safely managed.

**RULE 10:** All racers and team affiliates must be respectful to all race day workers, including EMS crew(s). Any participants/crew members can be banned/asked to leave events, at any time.

## **Personal Safety Equipment Rules & Regulations**

**RULE 1:** Chest protectors are mandatory for any racer under the age of 18 or anyone participating in a studded class, regardless of age.

**RULE 2:** Tennis shoes or any boot/shoe ankle height or lower will **NOT** be allowed. Traction devices on footwear are not permitted while racing.

**RULE 3:** All machines must be teched before practice with a corresponding zip-tie. All machines must be class legal each time they pull up to the starting line or are subject to disqualification. A rider may change machines between races as long as the replacement machine is class legal. Once a race is started, there can be no changing of machines. The start of race will be defined as the first attempted start, even if it results in a complete restart.

**RULE 4:** The maximum sound limit allowed on all CWIRA machines is compliant with state law at 96 D.B. DNR wardens may perform sound tests at any event and may issue a citation if the machine is above 96 D.B.

**RULE 5:** Tech officials reserve the right to sound test a machine at any time.

**RULE 6:** Any machine failing a sound test may get one warning before being disqualified. Once a warning is issued, the machine must be retested before reentering competition. Disqualifications will apply to all classes that machine was entered in that day.

**RULE 7:** All machines must have a functioning rear brake. All studded ATV's must have working rear and front brakes.

**RULE 8:** Helmets are mandatory and are required to be worn and properly strapped by all racers and must be (at minimum) approved by the Department of Transportation (D.O.T). Helmets should fit a racer according to NHTSA recommendations. The helmet is not permitted if there are obvious cracks, defects, frayed chin straps or lose padding. No open face helmets are allowed, all helmets must cover the entire face.

<https://www.nhtsa.gov/motorcycle-safety/choose-right-motorcycle-helmet>

# RACE DAY RULES

**RULE 1:** If the majority of the racers in a class protest the riding conduct of another rider, the first complaint will result in a verbal reprimand by CWIRA officials, the second complaint will result in the rider receiving last place points regardless of actual finish position (Black Flagged). The third complaint will disqualify that rider for all entered classes that day.

**RULE 2:** Class jumping is allowed as long as the racer and race vehicle meet all class requirements

**RULE 3:** Any class with less than 5 entries may be combined with another class

**RULE 4:** Any class with 10 or more riders, time permitting, may run a consolation race for those who didn't transfer to their final.

**RULE 5:** Main event starting position will be determined by a racers finish in their heat race or consolation race. Ex: 1st heat winner-1st choice, 2nd heat winner-2nd choice, etc. Anyone transferring from consolation race will have the last starting position(s).

**RULE 6:** The number of machines allowed in the main event and on to start on the first and second rows will be determined by CWIRA officials on race day based on track conditions and safety.

**RULE 7:** Traction devices or abrasive materials are not permitted for use on any tires of a rubber class machine. There is no limit as to how tires are cut and/or softened (excluding Pee Wee A & B classes).

**RULE 8:** If a racer leaves the boundaries of the race track during a race, they must not gain any track position upon re-entering the race track, or will be disqualified.

**RULE 9:** If a yellow flag is displayed in a corner, passing is not permitted and a racer must hold their position. Any racer who passes under yellow is subject to disqualification or being docked finishing positions.

**RULE 10:** During a yellow-flag you must hold your position until you pass a corner worker with no yellow flag displayed, the main flagman, or exit the corner where the caution is present.

**RULE 11:** Any guardian who wishes to be in the "Hot Zone" with a peewee and/or junior competitor must sign a waiver at the CWIRA trailer at each event and display an orange vest. If an orange vest is not checked-out or returned at the completion of a race day, the participant is subject to disqualification or ineligibility to sign-up at the next event.

**RULE 12:** Any racer or crew member can request two-minutes with the stager or any applicable CWIRA official (with an accessible headset) for a racer before the initial start of a race or after a restart is called.

The two-minute rule will start when all racers are staged in restart position (on the starting line or on the track). If a racer fails to make the initial start of a race or a restart, they will be granted a last place finish. If a racer fails to make the initial start of a race, but that race is restarted with less than one lap completed, the racer may participate in the restart with last line pick. No more than (3) 2-minute periods can be called per restart. Any racer causing a restart will start from the penalty line. The two-minutes will be timed by the score car/score officials.



**RULE 13:** Youth classes will be strictly trophies/plaques/physical awards.

**RULE 14:** 4-stroke engines may be bored/stroked to any size. Actual displacement of machine determines class eligibility.

**RULE 15:** The following fuels are banned from CWIRA competition: Alcohol, nitrous oxide, nitromethane.

**RULE 16:** Performance Enhancement Accessories (IE. H.R.C. - Pure Polaris - G.Y.T.R.) are not considered legal in stock and visually stock classes, regardless of seller. For a part to be considered "legal", it must be installed on the machine at the factory.

**RULE 17:** Super chargers and turbo chargers are not permitted for us on ATV's and motorcycles. All engines must be naturally aspirated and burn pump or race gasoline only.

**RULE 18:** Racers can be removed/moved into alternative classes, by the boards discretion, at any time, in regards to safety, conflict or level of competition.

## **RACING GENERALS & RESTARTS**

**RULE 1:** If race/racer(s) are a safety concern, discretion to stop a race is under the head flag-man.

**RULE 2:** Anyone involved in an incident, causing a restart, will start from a penalty line. Uninvolved racers will start in original order.

**RULE 3:** If the complete field has (at minimum) 1 lap completed, racers will be started on the track, in the order of the last completed lap.

**RUBBER CLASSES** – For restarts on the track, rubber classes will line-up in order of last scored lap, with person(s) causing the restart at the back of the field. One rolling lap (at minimum) will be completed, pace and grouping will be at the discretion of the main flagman. After one rolling lap, class will pass between the main flagman and a large orange cone on the front straightaway. Passing is NOT allowed until racer passes between flagman and cone. If a stall occurs, those person(s) will be moved to the back of the single file line.

**STUDED BIKE/QUAD/UTV** – For restarts on the track, class will line-up in order of last scored lap, with person(s) causing the restart at the back of the field. One rolling lap (at minimum) will be completed, pace and grouping will be at the discretion of the main flagman. After one rolling lap, class will pass between the main flagman and a large orange cone on the front straightaway. Passing is NOT allowed until racer passes between flagman and cone. If a stall occurs, those person(s) will be moved to the back of the single file line.

**PEE WEE CLASSES** – For restarts on the track, peewee classes will start in front of the score vehicle in a staggered, single file line. This restart is a flag start. An orange cone will be placed on the track, racers cannot pass until after going past orange cone.

**\*GENERALLY: On restarts, no passing before the orange cone, on front straightaway\***

**RULE 4:** It is the head flagman's discretion to deem a race complete, after three restarts. Race points will be assigned according to order of the last completed lap.

**RULE 5:** Anyone that causes a restart or jumps on the line, will be restarted from a penalty line and started by the stager, **NOT** the bungee.

**RULE 6:** The stager and CWIRA officials will determine location of the penalty line/second row.

**RULE 7:** If repeat penalties occur, the stager determines the time a racer will be held.

**RULE 8:** Jumping the line will be defined as touching the bungee cord anytime the corner board is flipped up.

**RULE 9:** Anyone sent to the penalty line must start from that same position if other restarts occur.

## **GENERAL ATV CLASS RULES**

**RULE 1:** All studded ATV's and Rubber ATV's allowed, per class rules, to run shortened swing arms.

**RULE 2:** All type tires will be required to use nerf bars that extend to the outside edge of the rear tires. It is recommended that they be used in all ATV classes and that the outside front corners of the nerf bars are rounded to prevent accident or injury.

**RULE 3:** All ATV's must have a functioning tether switch installed. The tether cord is required to be attached securely to the rider. When the cord is pulled free of the switch, the engine must stop running and the spark plug should be prevented from firing.

**RULE 4:** ATV bumpers may be modified or replaced but must maintain a similar appearance, shape and function as the O.E.M. bumper. If any weights or accessories are added to a race machine, they must be securely fastened.

**RULE 5:** All ATVs must display a Wisconsin Public Use Registration Sticker, or the equivalent if from a neighboring state. If not, you may be ticketed by the Department of Natural Resources (DNR).

**RULE 6:** All ATV's/ATC's must have nerf boards/bars.

## **RUBBER ATV CLASS RULES**

**RULE 1:** Pee Wee A & B classes must use stock-type over-the-counter tires. Worn edges of knobs may be cut square, but basic shape and function of knobs may not be altered.

**PEE-WEE "B"** - Racers age 11 or younger. If a racer turns 12 during the season, they may complete that season. This class allows only box stock quads with a maximum engine displacement of 90cc. No purpose built race quads allowed. No over bores allowed. Gearing must remain stock. Jetting and tires may be changed (maximum tire size allowed is 20x7x8). Aftermarket rims that vary from stock OEM diameter, are allowed, as long as the outside diameter of the tire does not exceed the stock OEM diameter by more than 1". Safety equipment may be added with the approval of the Tech Inspector. Performance limiters such as airbox, exhaust, clutch and throttle restrictors may be removed or adjusted according to OEM factory recommendations for your specific model. **NO** other modifications are allowed. Racers can be advanced to Pee-Wee "A" at CWIRA boards discretion.

**PEE-WEE "A"** - Identical rules from "Pee-Wee B" above. An advanced Pee-Wee class for more experienced racers.

**OUTLAW PEE-WEE (A & B)** - Racers age 8-14 allowed. No studs. Open tire rule. 2WD quads only. 0-100cc 2-stroke engines and 0-150 4-stroke engines are allowed. Engine does not have to originate from a quad. Engines and chassis may be modified.

**JUNIOR RUBBER QUAD – KNOBBY TIRE** - Racers age 12-19. If a racer turns 19 during the season, they may complete that season. No studs. Wedge type tires are allowed, Hoosier type, soft, flat track tires are not. 2WD quads only. 0-200cc 2-stroke, and 0-300cc 4-stroke powered machines are allowed to use modified engines, but exhaust is limited to 96 D.B. 301-400cc 4-strokes are allowed, but the engine intake and exhaust system must be visually stock. 2-strokes over 100cc must be air-cooled. No chassis mods are allowed, engine must originate from the same model quad. After market wheels are allowed, offset of rims may vary from OEM specs. Steering may be cut but NO “easy” steers allowed. No hybrids are allowed, unless they meet criteria for Outlaw Pee Wee (0-120cc 2-stroke engines and 0-150cc 4-stroke engines).

**JUNIOR RUBBER QUAD - OPEN TIRE** - Racers age 12-19. If a racer turns 18 during the season, they may complete that season. No studs. Open tire rule. 2WD quads only. 0-200cc 2 stroke, and 0-300cc 4 stroke powered machines are allowed to use modified engines, but exhaust is limited to 96 D.B. 301-400cc 4 strokes are allowed, but the engine intake, and exhaust system must be visually stock. 2 strokes over 100cc must be air cooled. No chassis mods are allowed, and this engine must originate from the same model quad. After market wheels are allowed, and offset rims may vary from OEM specs. Steer may be cut, but NO easy steers allowed. No hybrids are allowed, unless they meet criteria for Outlaw Pee Wee (0-120cc 2-stroke engines and 0-150cc 4-stroke engines).

**“C” STOCK RUBBER ATV** - Any unstudded ATV allowed, swing arm may be the shortest stock length of the make/model machine you are participating on. (ex: A 2006 TRX450 can use 2004/2005 length.). Open tire rule. “C” and beginner/amateur riders only. \$20 Entry Fee. Trophy Class.

**“C” MOD RUBBER ATV** - Any unstudded 2WD ATV. Tether switches and nerf bars are required. Open tire rule. Class is open to “C” and beginner/amateur riders only. \$20 Entry Fee. Trophy class.

The top eight finishers from the previous season (2023) will not be allowed to race C Stock/C Mod Rubber. Any racer finishing in ninth place and below from the previous season (2022), is eligible to run both C Stock/C Mod Rubber and B Rubber ATV.

**“B” RUBBER ATV** - Any unstudded 2WD ATV. Tether switches and nerf bars are required. Open tire rule. “B” riders only. The top eight place finishers from the previous season (2021) will not be allowed to race C Stock/C Mod Rubber. Any racer finishing in ninth place and below from the previous season (2023), is eligible to run both C Stock/C Mod Rubber and B Rubber ATV.

**PRO/AM RUBBER ATV** - Any unstudded 2WD ATV. Tether switches and nerf bars are required. Open tire rule. All “B” riders and non-exempted “A” riders are allowed. Any rider is subject to be removed from this class at anytime.

**PRO/AM STOCK RUBBER ATV** - Any unstudded ATV allowed, swing arm may be the shortest stock length of the make/model machine you are participating on, (ex: A 2006 TRX450 can use 2004/2005 length.). Open tire rule. Open to “A” and “B” riders only.

**“A” RUBBER QUAD** - Any unstudded 2WD ATV. Tether switches and nerf bars are required. Open tire rule. “A” riders only.

**OUTLAW "PRO" RUBBER ATV** - Any unstudded 2WD ATV. Tether switches and nerf bars are required. Open tire rule. "A" riders only. Racers signed-up for "Outlaw Pro Rubber" are not eligible to run "Pro/Am Mod Rubber".

**OPEN RUBBER G.P. QUAD** - Any unstudded quad. Engine must originate from a motorcycle or ATV. G.P. course, right and left turns.

### **ATV STUDED CLASSES**

**RULE 1:** The maximum studded ATV maximum width is 51".

**RULE 2:** ¼" tall screws and/or Canadian screws are **NOT** allowed.

**RULE 3:** All ATV's must use screws with a single screw slot and a maximum head height of 3/16".

**RULE 9:** Screws may be sharpened to a "like-new" condition if dull, but basic shape and function cannot be modified in any way.

**RULE 10:** Screws may be tipped, but screw head must still come in contact with the tire and no spacers are allowed under the screw head to increase effective head height.

**OUTLAW PEE-WEE STUDED** - Racers age 5-12 allowed. If a racer turns 13 during the season, they may complete that season. Open tire rule. 2WD quads only. 0-100cc 2-stroke engines and 0-150 4-stroke engines are allowed. Engine **does not** have to originate from a quad. Engines and chassis may be modified.

**JUNIOR STUDED QUAD** - Racers aged 12-19. If a racer turns 19 during the season, they may complete that season. 0-301cc 2-stroke, and 0-400cc 4-stroke powered, studded quads. Engine and chassis may be modified, hybrids are not allowed, unless they meet criteria for Outlaw Pee Wee (0-120cc 2-stroke engines and 0-150cc 4-stroke engines).

**"C" STUDED QUAD** - 0-310cc 2-stroke and 0-450cc 4-stroke powered, studded quads. Engine and chassis may be modified. Engines do not have to originate from a quad. 2-strokes are allowed to use non OEM power valve cylinders. "C" riders only.

**"B" STUDED QUAD** - 0-310cc 2-stroke and 0- 450cc 4-stroke powered studded quads. Engine and chassis may be modified, frame must originate from the same model ATV. Hybrids will be allowed.

**"PRO/AM" STUDED QUAD** - Any studded 4-stroke ATV limited to 450cc single cylinder engines and originating from a motorcycle or ATV. Custom chassis allowed. 2 Strokes have no CC limit but must originate from a motorcycle or ATV. "A" and "B" riders.

**"A" STUDED QUAD** - Any studded quad with the following restrictions. Engine may originate from a motorcycle, ATV or snowmobile. ATV based engines have no maximum displacement limit, but motorcycle based engines are limited to 750cc for single cylinder models, and 650cc for multi-cylinder engines. Snowmobile engines are limited to 500cc, with no boring or stroking allowed, and can use a CVT clutch set up. Custom chassis allowed.

**OPEN "PRO" QUAD** - Any studded quad with the following restrictions. Engine may originate from a motorcycle, ATV or snowmobile. ATV based engines have no maximum displacement limit, but motorcycle engines are limited to 750cc for single cylinder models, and 650cc for multi-cylinder engines. Snowmobile engines are

limited to 500cc, with no boring or stroking allowed, and can use a CVT clutch set up. Custom chassis allowed. "A" or "Pro" riders only. Riders ineligible for sign-up in "Pro/Am Studded" class.

**OPEN "AMATEUR" G.P. STUDDED QUAD** - Any studded quad. Engine must originate from a motorcycle or ATV. This class is open to "B" and "C" class riders only. G.P. course, right and left turns.

**OPEN "PRO" G.P. STUDDED QUAD** - Any studded quad. Engine must originate from a motorcycle or ATV. This class is open to all "Pro" racers. G.P. course, right and left turns.

**OLD SKOOL QUAD** - Studded quads with the following restrictions. 0-660cc 4-strokes. 0-350cc liquid-cooled 2-strokes are allowed (315cc to 350cc may be moved to appropriate Open Class at Boards discretion). LT500 Quadzillas and Banshees allowed but must have stock cylinders. All potential machines may be approved on a 1-on-1 basis by the studded quad directors. All machines must use an OEM frame (modifications allowed), after market axels and suspension components are allowed. Engines must originate from an ATV. Class is open to all riders. Hybrid or other unusual configurations must be pre-approved by the Board. No "450" KFX, LTR, TRX, YFZ, DS, or KTM modern "race" quads. This class is intended for the "Old Iron" of past years and the Board may make modifications to class structure as needed.

## **MOTORCYCLE CLASS RULES**

**RULE 1:** All studded motorcycles are required to have front and rear wrap around ice racing fenders.

**RULE 2:** Fenders must be of sturdy construction and cover the full width of the tire, so that **NO** screws are visible when viewed head on.

**RULE 3:** The cross section of the fender must be of a curved design for more strength and better protection than a flat fender would offer.

**RULE 4:** The front fender must extend from the fork legs down around the front tire to a point not more than 2" higher than axle height.

**RULE 5:** The rear fender must extend from a point on the rear tire vertical from the axle down around the rear of the tire to a point not more than 2" higher than axle height.

**RULE 6:** The maximum allowed distance between fender and tire is 1-1/2".

**RULE 7:** No sidecars, outriggers, "training wheels" or similar devices.

**RULE 8:** All motorcycles must use screws with a single screw slot and a maximum head height of 3/16".

**RULE 9:** Screws may be sharpened to a "like-new" condition if dull, but basic shape and function cannot be modified in any way.

**RULE 10:** Screws may be tipped, but screw head must still come in contact with the tire and no spacers are allowed under the screw head to increase effective head height.

**RULE 11:** 1/4" tall screws and/or Canadian screws are **NOT** allowed.

**PEE-WEE MOTORCYCLE** - Racers age 11 or younger. If a racer turns 12 during the season, they may complete that season. Studded motorcycles with a maximum engine displacement of 50cc. See also RULE #3 (no training wheels). Trophy class.

**JUNIOR MOTORCYCLE** - Racers age 15 or younger. If a racer turns 16 during the season, they may complete that season. Studded motorcycles, with a maximum displacement limit of 85cc for 2 strokes, and 150cc for 4 strokes.

**OPEN "C" MOTORCYCLE** - Any studded motorcycle. "C" class riders only (racers with little or no ice racing experience.)

**OPEN "B" MOTORCYCLE** - Any studded motorcycle. "B" class riders only.

**250 AMATEUR MOTORCYCLE** – Any studded motorcycle, 0-250cc displacement. "B" or "C" class riders only.

**OPEN AMATEUR MOTORCYCLE** – Any studded motorcycle. "B" or "C" class riders only.

**PRO/AM MOTORCYCLE** – Any studded motorcycle. "A", "B" class riders only.

**AMATEUR VET MOTORCYCLE** - Any studded motorcycle. Any "B" or "C" racer that is at least 35 years old.

**OPEN "A" MOTORCYCLE** - Any studded motorcycle. "A", or "Pro" class riders only.

**OPEN "PRO" MOTORCYCLE** - Any studded motorcycle. "A" or "Pro" class riders only.

**"PRO" VET MOTORCYCLE** - Any studded motorcycle. Any "A" or "Pro" class rider that is at least 30 years old.

**OPEN "AMATEUR" G.P. MOTORCYCLE** - Any studded motorcycle. "B" and "C" racers only. G.P. course right and left hand turns.

**OPEN "PRO/AM" G.P. MOTORCYCLE** - Any studded motorcycle. "A" or "B" riders only. G.P. course right and left hand turns.

## **UTV CLASS RULES**

**RULE 1:** Any UTV leaving the perimeter of the track, such as going over a snowbank is subject to disqualification at the discretion of the main flag man.

## **UTV CLASSES**

**OPEN STUDED UTV** - any production-based studded UTV. No passengers allowed. Fire extinguisher and safety net must be on machine. Safety harness/seat belt must be worn, 5-point harness is mandatory. **No** snowmobile studs will be allowed. Screws must have a single screw slot, minimum thread length of 1" and a maximum head height of 5/16". Screws may be sharpened to a "like-new" condition if dull, but basic shape and function cannot be modified. Screws may be tipped but still come in contact with the tire. No spacers are allowed under the screw head to increase head height. Machine may not exceed 74" in width. Experienced or Pro level racers. \$30 Entry Fee.

**SPORTSMEN STUDED UTV** - any production-based studded UTV. No passengers allowed. Fire extinguisher and safety net must be on machine. Safety harness/seat belt must be worn. No snowmobile studs will be allowed. Screws must have a single screw slot, minimum thread length of 1" and a maximum head height of 5/16". Screws may be sharpened to a "like-new" condition if dull, but basic shape and function cannot be modified. Screws may be tipped but still come in contact with the tire. No spacers are allowed under the screw head to increase head height. Machine may not exceed 74" in width. Amateur and above level racers. Class does not qualify for championship awards, racers can be moved to "Open Studded UTV" at the boards discretion, at any time. \$30 Entry Fee, 65% payback (not to exceed 20 racers).

**OPEN GP STUDED UTV** - any studded UTV. No passengers allowed. Fire extinguisher and safety net must be on machine. Safety harness/seat belt must be worn. No snowmobile studs will be allowed. Screws must have a single screw slot, minimum thread length of 1" and a maximum head height of 5/16". Screws may be sharpened to a "like-new" condition if dull, but basic shape and function cannot be modified. Screws may be tipped but still come in contact with the tire. No spacers are allowed under the screw head to increase head height. Amateur, experienced or pro level racers. \$30 Entry Fee.

## **TEARDOWN OF MACHINE PROTOCOL**

**RULE 1:** To be eligible to teardown a machine, you must be entered in the same class as the participant being protested or be the guardian of a participant who is entered.

**RULE 2:** The owner of the protested machine can be present at inspection and is responsible for disassembly.

**RULE 3:** CWIRA officials, the protester and the owner of the machine are the only individuals allowed in the teardown area. Anyone who refuses to tear down a suspected illegal machine, without good reason, will forfeit any points, money or trophies earned at the event.

**RULE 4:** If a machine that was protested is found to be legal, the owner of the machine will keep the teardown fee. If a machine that was protested is found to be illegal, the protester will be refunded their teardown fee.

**RULE 5:** A 1<sup>st</sup> offense will result in disqualification from that day's event, a 2<sup>nd</sup> offense will result in being banned from CWIRA competition for the remainder of the season and the forfeiture of any season points earned.

**RULE 6:** Teardown fees are cash only.

**RULE 7:** Teardown Fees will be \$200.00 per machine for any 2 or 4-stroke engine.

**RULE 8:** CWIRA officials reserve the right to tear down any machine with reasonable cause, at any time. The teardown fee will be waived.

## **Membership & Worker Point Information**

[Sign-Up Here!](#)

**RULE 1:** Membership dues are \$60 and are due by December 15<sup>th</sup>, 2023. One day non-membership dues will be \$15. Championship points will be awarded each event, but no points will count in championship standings until annual membership dues are paid.

**RULE 2:** Your race number will be reserved for you for the next season if you renew your CWIRA membership at or before December 15<sup>th</sup>, 2023.

**RULE 3:** No duplicate numbers will be allowed in any class.

**RULE 4:** Previous season class competitors will be granted number preference through December 15<sup>th</sup>, 2023.

**RULE 5:** CWIRA members must sign up for a worker point event by December 15<sup>th</sup>, 2021. If an individual purchases a member after December 15<sup>th</sup>, 2023, they will have five days in the following week to sign-up for an event. (Ex: Race on Sunday, sign-up by Friday).

**RULE 6:** All CWIRA members competing must participate in a "Work Day" to have their points validated for season end awards.

**RULE 7:** Racers may have a qualified adult substitute complete their work day.

**RULE 8:** Minors under the age of 18 years old must provide a qualified adult substitute worker to qualify for championship points. In the case of multiple family members racing, one "Work Day" will be required for all of the youth racers in the family.

**RULE 9:** All worker point positions will be filled via a "first come - first served" basis, per event.

**RULE 10:** In the event that a race is canceled, any worker signed up for that day will be excused from their duty if signed up on/before December 15<sup>th</sup>, 2023 or within five days from membership enrollment.

**RULE 11:** Safety vests/arm bands must be worn by all workers during race day.

**RULE 12:** Worker point responsibilities are posted on the back inside doors of the CWIRA trailer.

**RULE 13:** Worker's must check in at the CWIRA trailer at 7:00am on race day. It is a worker's responsibility to notify trailer workers that they are present and duties will be approved by Tech Director.

**RULE 14:** Any individual completing worker point duties and having a valid 2024 CWIRA membership will be awarded 30 points (class must be raced for at least half of the season and have an average of 5 participants per race) at the conclusion of the 2024 season.

**RULE 15:** Working an "All-Day" Position:

1. Results in average points being awarded
2. The CWIRA trailer must be notified by the conclusion of the rider's meeting, if the racer intends to work (or have a qualified substitute work) to receive average race points for that event.
3. A person cannot race in their normal class and receive average points instead of earned race day points.
4. Average points will be calculated at the conclusion of the season based on all points races raced.
5. All-Day Positions could include: Bungee or Extra Individual may only perform an all-day position if spots are available.

## **AVAILABLE DUTIES**



1. Bungee (Heats)  
Individual will pull the bungee for the heat and consolation races
2. Bungee (Mains)  
Individual will pull the bungee for the main event races
3. Set-Up (4)  
Person(s) arrive at 7:00 a.m. to set-up
4. Tear Down (4)  
Person(s) tear-down at end-of-day
5. Extras (2)  
Individuals will be responsible for helping wherever needed

## **CHAMPIONSHIP POINTS SYSTEM**

**RULE 1:** There will be one "Throw Out" race if six points races are completed in a season. Your lowest number of **earned points** (a zero/missed race is ineligible) in any class that you competed a complete season in will not be counted in your season point total. If you do not attend a race, you cannot throw it out.

**RULE 2:** Disqualification in any form does not count as your "lowest point total" for a throw out race.

**RULE 3:** Points System Used:

<b>1st Place</b>	20 points	<b>8th Place</b>	7 points
<b>2nd Place</b>	16 points	<b>9th Place</b>	6 points
<b>3rd Place</b>	14 points	<b>10th Place</b>	5 points
<b>4th Place</b>	11 points	<b>11th Place</b>	4 points
<b>5th Place</b>	10 points	<b>12th Place</b>	3 points
<b>6th Place</b>	9 points	<b>13th Place</b>	2 points
<b>7th Place</b>	8 points	<b>14th Place +</b>	1 point

**RULE 4:** No championship points awarded for heat or consolation "consi" races

**RULE 5:** Championship points will be awarded only in finals and overall results in moto-scored races

**RULE 6:** Any staged machine, that qualified for the main event, will receive appropriate points if the racer does not complete the race.

**RULE 7:** The 2<sup>nd</sup> moto is the tie breaker in moto-scored races.

**RULE 8:** All points awarded are based on actual finish position. Non-CWIRA racers are not skipped over when championship points are awarded.

**RULE 9:** Season ties will be broken by giving the higher position to the rider with the highest finishes. If that fails to break the tie both riders will be awarded the position

**RULE 10:** Classes with a less than 5 rider average in a season will not receive an end of season award.